

Design Experience Programmes 2023

Service Design Methods and Tools

SUMMER SESSION 2: from 3rd to 14th July 2023





Domus Academy Design Experience Programmes – Summer 2023

SERVICE DESIGN METHODS AND TOOLS

School: Domus Academy

Address: Via Darwin 20, 20143 Milan, Italy **Course Structure**: 60 hours – 10 lesson days

Period: from 3rd to 14th July 2023

ECTS: 4 ECTS credits*

* ECTS credits will be indicated in the final transcript upon successful completion of a course, but will be transferred at the option of each student's home university

TITLE - AREA

Service Design Methods and Tools – Experience Area

FACULTY

The course content and objectives have been defined and supervised by the Programme Leader Andrea Desiato who will select the teaching faculty.

COURSE DESCRIPTION

This course encompasses the key steps to be undertaken and the tools to be used to design new service systems or improve existing ones: as-is assessment, to-be alignment, stakeholders profiling, customer journey mapping, prototyping and testing. Students will apply methods and tools to map existing services, understand their pain points and propose a solution in order to improve the user experience.

ADMISSION REQUIREMENTS

This course is intended for students in their last years of an undergraduate program, postgraduate students and recent graduates in the areas of visual and graphic design, interaction design, architecture, or creative coding.

It is also open to candidates with a background in business design, communication science, new media, psychology, sociology, or equivalent, if they are motivated by interest in service design.

COURSE OBJECTIVES

Service design involves the process of defining, designing, and executing an efficient service model that aims to enhance the overall experience of individuals. In the context of a workshop, students will be required to create a service design solution that can either transform existing services or cater to new and unfulfilled needs and desires of users and stakeholders involved in a particular process. During the workshop, participants will collaborate in teams under the guidance of a project leader to conceptualize and develop all the components of a service system, and build a prototype for one or more of its physical or digital touchpoints.



COURSE OUTPUT

In a collaborative setting, the participants will concentrate on developing fresh and inventive service design models through the creation and construction of novel service scenarios and concepts. Adopting the creative brief as a framework, the group will conduct thorough research on case studies, best practices, cultural and historical patterns, and market trends, in order to formulate a proposal that encompasses the business aspects and aligns with the brand's objectives. As a final deliverable, the students are expected to prepare and deliver a presentation that adheres to industry standards, akin to pitching to potential stakeholders.

LIST OF MATERIALS AND TOOLS (to be brought by students) Laptop

ATTENDANCE POLICY

Class attendance is required for successful completion of the course. Attendance will be taken every class period. On the last day of classes, instructors will issue a Certificate of successful attendance only to all students who completed at least 80% of the course.

COURSE POLICY

The Faculty of Domus Academy takes Academic integrity seriously. Instances of academic dishonesty such as plagiarism won't be tolerated. Mobile phones will be kept switched off all the time during class. Use of laptop during classes for personal purposes is forbidden.

TEACHING METHODS

A mix of theoretical lessons, field trips and practical workshops.

FACULTY SHORT BIO

Programme Leader: Andrea Desiato

After earning his bachelor's degree in Industrial Design cum laude at Politecnico di Torino in 2017, Andrea Desiato flew to Copenhagen to attend the Interaction Design Programme at the Copenhagen Institute of Interaction Design (CIID). Since then, he has worked as a freelance consultant for several design firms and a few startups on topics related to Interaction Design, Service Design, prototyping, and advertising.

In 2020, Desiato moved to Costa Rica to work as Resident Faculty for CIID, helping the organization run the one-year master's programme in Interaction Design and teaching some related subjects in courses and professional workshops.



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ASSESSMENT AND GRADING

Grading Weights			Grading Scale
1.	Attendance	30 %	Excellent = 90-100
2.	Participation and Creative Process	40 %	Good = 80-89
3.	Final work / Final presentation	30 %	Average = 70-79
			Below Average = 60-69
TOTAL		100 %	Poor = 59 or below

	Excellent 90 -100%	Good 80 – 89%	Average 70 – 79%	Below Average 60 – 69%	Poor Below 60%
Attendance (30%)	On time, perfect attendance	Seldom late: attended between 95% and 90 % of the course	Occasionally late: attended between 90 % and 85 % of the course	Occasionally late: attended between 85% and 80% of the course	Frequently late, attended less than 80% of the course: FAILED
Participation and Creative Process (40 %)	understanding srasn of the comprehensic		_	Shows some awareness of the topic & below average awareness of research	Has shallow insight into the topic & poor grasp of research
Original Project (Final work/ Final presentation) (30%)	Exhibits exceptional analysis of concepts & production of original proposal	Exhibits exceptional analysis of concepts & production of original proposal	Exhibits average analysis of concepts & production of original proposal	Exhibits below average analysis of concepts & production of original proposal	Exhibits poor analysis of concepts & production of original proposal



COURSE SCHEDULE

1st week

Day	Time	Professor	Hours	Lesson-subject		
Day 1				Welcome and Registration		
Monday	9:30 – 10:00	DA Staff				
3 rd July 2023						
	10:00 – 13:00		3	Course Introduction and Workshop Presentation		
		LUNCH @ CAM	IPUS CAF	ETERIA		
	14:00 – 17:00		3	Lesson		
Day 2						
Tuesday	10:00 – 13:00		3	Lesson		
4 th July 2023	15.00					
	LUNCH @ CAMPUS CAFETERIA					
	14:00 – 17:00		3	Field Lesson/Site Visit 1		
Day 3						
Wednesday	10:00 – 13:00		3	Lesson		
5 st July 2023	_5.55					
LUNCH @ CAMPUS CAFETERIA						
	14:00 – 17:00		3	Lesson		



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Day 4 Thursday 6 th July 2023	10:00 – 13:00		3	Lesson			
	LUNCH @ CAMPUS CAFETERIA						
	14:00 – 17:00		3	Field Lesson/Site Visit 2			
Day 5 Friday 7 th July 2023	10:00 – 13:00		3	Lesson			
LUNCH @ CAMPUS CAFETERIA							
Friday afternoon: FREE							

2nd week

Day	Time	Professor	h	Lesson-subject		
Day 6				Workshop		
Monday	10:00 – 13:00		3			
10 th July 2023						
	LUNCH @ CAMPUS CAFETERIA					
	14:00 – 17:00		3	Field Lesson/Site Visit 3		
Day 7						
Tuesday	9:00 – 13:00		4	Workshop		
11 th July 2023						
LUNCH @ CAMPUS CAFETERIA						



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	14:00 – 18:00		4	Workshop		
Day 8 Wednesday 12 th July 2023	9:00 – 13:00		4	Workshop		
		LUNCH @ CAMP	US CA	FETERIA		
	14:00 – 17:00		3	Field Lesson/Site Visit 4		
Day 9 Thursday 13 th July 2023	9:00 – 13:00		4	Workshop		
	LUNCH @ CAMPUS CAFETERIA					
	14:00 – 18:00		4	Workshop		
Day 10 Friday 14 th July 2023	9:00 – 13:00		4	Final Presentations and Certificate Awarding		
LUNCH @ CAMPUS CAFETERIA						
Friday afternoon: FREE						

The school reserves the right to:

⁻ amend or cancel courses, change course location or substitute course leaders, professors, guests, visits location.

⁻ make any changes that in our absolute discretion we consider necessary or appropriate for reasons of operational efficiency or due to any other circumstances that are beyond our control.